## Succinct Graph Structures and Applications

Exercise 2: May 26

Lecturer: Merav Parter

## Low-Stretch Tree Embedding

**Exercise 1.** We showed in class how to compute a low-stretch tree embedding. A dual problem considers the construction of a *single* tree (either a subgraph of G or not) that has a small *average* stretch over all edges (u, v) in G. Formally, given an unweighted graph G = (V, E) and a tree T with  $V(G) \subseteq V(T)$ , define the average stretch of T by:

$$1/|E(G)| \cdot \sum_{(u,v)\in E} \operatorname{dist}_T(u,v)$$
.

(a) For a given even integer n, let  $W_n$  be the wheel graph consisting of n vertex ring  $C_n$  together with chords joining antipodal points on the ring. Find a tree  $T \subseteq W_n$  with average stretch at most 8/3. (b) Show that the 2-dimensional  $\sqrt{n} \cdot \sqrt{n}$  grid has a spanning tree with average stretch  $O(\log n)$ .

**Exercise 2.** We showed a randomized construction of a tree T such that  $V(G) \subseteq V(T)$  and  $\operatorname{dist}_G(u, v) \leq \mathbb{E}(\operatorname{dist}_T(u, v)) \leq \alpha \cdot \operatorname{dist}_G(u, v)$  for every  $u, v \in V(G)$ . In particular, the vertices of V(G) are the leaves of T. Show that one can find in polynomial time another tree T' = (V, E') (i.e., with V(T') = V(G)) such that  $\operatorname{dist}_T(u, v) \leq \operatorname{dist}_{T'}(u, v)$ .

## **Routing Schemes**

**Exercise 3.** Describe an efficient routing scheme for the unweighted  $\sqrt{n} \times \sqrt{n}$  2-dimensional grid. The labels and the routing tables should be of size  $O(\log n)$  bits. Bonus: extend it to the *d*-dimensional *n*-vertex hypercube for  $n = 2^d$ .

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