## **Distributed Graph Algorithms**

Spring 2023

Exercise 2: May 17

Lecturer: Merav Parter

Exercise 1 (Coloring in  $O(\log^* n)$  Rounds). In this exercise, we consider slight extensions of the  $O(\log^* n)$ -round algorithm  $\mathcal{A}$  for 3-coloring oriented trees that we saw in class. In the following, it is sufficient to specify the modifications, and explain the correctness. (a) Show that a similar algorithm also works for the *n*-length cycle (even without orientation) upon minor modifications. (b) Show that for any *n*-vertex graph with maximum degree  $\Delta$ , one can modify algorithm  $\mathcal{A}$  to provide  $2^{O(\Delta)}$ -coloring within  $O(\log^* n)$  rounds.

**Exercise 2 (Color Reduction).** In this exercise, we consider general *n*-vertex graphs with maximum degree  $\Delta$ . Prove the following two statements. (a) Given a *k*-coloring  $C: V \to [1, k]$  of a graph with  $k \ge \Delta + 2$  colors, in a single round one can compute a (k-1)-coloring  $C': V \to [1, k-1]$ .

(b) Given a k-coloring  $C: V \to [1, k]$  of a graph with  $k \ge \Delta + 2$  colors, in  $O(\Delta \log(k/(\Delta + 1)))$  rounds, one can compute a  $(\Delta + 1)$ -coloring  $C': V \to [1, \Delta + 1]$ . **Hint**: Split the colors [1, k] to several buckets (how many?) and reduce the colors of all the buckets simultaneously (use (a)!). Show first that in  $O(\Delta)$  rounds, we can reduce the number of colors to at most k/2, and repeat this procedure for  $O(\log(k/\Delta + 1))$  rounds.

Exercise 3 (FD of Bounded Arboricity Graphs). The arboricity of a graph G = (V, E), denoted by a(G), is the minimum number a of edge-disjoint forests  $F_1, \ldots, F_a$  whose union covers the entire edge set<sup>1</sup> E. Such a decomposition is called a-forest decomposition. Forest decompositions have many applications (e.g., O(a) coloring for graphs with arboricity a). In this exercise, we will provide a local algorithm for computing an approximate forest decomposition with at most  $(2+\epsilon) \cdot a(G)$  forests. In the distributed output format of the decomposition algorithm, every vertex is required to know its parent in each of the forests  $F_1, \ldots, F_{(2+\epsilon) \cdot a(G)}$  (the union of all these forests should cover E(G)). Throughout, assume that all vertices in G are given as input the parameter a(G) and the approximation parameter  $\epsilon$ .

The first step for computing the forest decomposition is based on computing a vertex *partitioning* of the graph  $L_1, \ldots, L_k$  such that each vertex  $v \in L_i$  has at most  $(2 + \epsilon)a(G)$  neighbors in  $G(\bigcup_{j=i}^k L_i)$ . This partitioning is based on showing the following observation.

(a) A graph G with arboricity a = a(G) has at least  $\epsilon/(2+\epsilon)|V(G)|$  vertices with degree  $\leq (2+\epsilon)a$ .

(b) Use claim (a) to define the partitioning  $L_1, \ldots, L_k$  for  $k = O(1/\epsilon \cdot \log n)$  using O(k) rounds. In the distributed output format, each vertex v should learn its index i such that  $v \in L_i$ .

(c) Use the vertex partitioning of (b), to orient the edges of G such that the out-degree of each vertex is at most  $(2 + \epsilon)a$ . Show that this can be done in a single communication round. In the output format, each vertex v is required to learn the orientation of all its edges (and thus in particular, its outgoing edges).

(d) Finally, use the edge orientation of (c) to locally define the forest decomposition  $F_1, \ldots, F_{(2+\epsilon) \cdot a(G)}$ . Show that in your solution, each  $F_i$  is indeed a forest.

<sup>&</sup>lt;sup>1</sup>Clearly graphs with bounded arboricity a(G) = O(1) are sparse (with at most O(n) edges), however, they might contain high-degree nodes (e.g., the star graph has arboricity of 1). Therefore the maximum degree  $\Delta$  might be considerably larger than a(G).